Functional Decomposition

Programs are getting larger...

- Our programs are starting to get large enough that we can't hold all the details of the implementation in our heads
- We need a toolset to help us break down large programming problems into smaller, more manageable sub-problems

Breaking up our programs

- When should break up our programs into small problems?
 - □ …before we try to write them!
- Why?
 - We can create re-usable, debuggable pieces that save us time
- This means that we should integrate this notion into our early design process

Functional Decompositon

- Functional decomposition* works to break up a large programming assignment into smaller sub-problems
 - Working from the *abstract* to the *concrete*
- This is also known as *top-down design*

* Special thanks to Dr. McCormick for the use of his materials from the book: Dale, Weems, and McCormick. <u>Programming and Problem Solving with ADA 95.</u>

- Abstract step a list of major steps in our solution
- Concrete step algorithmic steps that can be translated directly into Python code
 ...or, the code of any programming language!

- We need to break down a solution from a series of very high-level abstract steps into concrete algorithmic steps that can be implemented in code
- Each of the major steps becomes an independent sub-problem that we can work on independently

- Why would we want to do this?
 - It's much easier to focus on one problem at a time.
 - Can get lost in large specifications without a plan

- We can create a *hierarchical solution tree* that goes from the most abstract steps to the concrete steps
- Each level of the tree is a complete solution to the problem that is less abstract than the level above it
 - □ This is known as *functional equivalence*

Hierarchical Solution Tree

Concrete steps are shaded



Figure 4-3 Hierarchical Solution Tree

Modules

- Each box represents a *module*
- Modules are a self-contained collection of steps that solves a problem or subproblem
 - They can contain both concrete and abstract steps
 - Concrete steps are often written in pseudocode

Design Warm Up – mileage.py

- Dr. Mobile asks you to write a program that asks for the starting and ending mileage as well as the total gasoline consumed.
- It then calculates the MPG and prints a nice message regarding the MPG of the car.
 - Recall, mpg = (ending mileage start mileage) / gas consumed
- It must also print out if the car can be legally driven as-is in California by 2016 (>= 35 MPG)

Level 0 Solve the Problem

. Get Data

- 2. Calculate MPG
- 3. Print Data

No steps are shaded, so these are all abstract steps (must be broken down more to solve in code

Level 1 Get Data

- Ask for starting mileage
- Ask for ending mileage
 Ask for gas consumed
 - Ask for gas consumed

All steps are shaded, so these are all concrete steps that we can translate directly into Python code

Get Data

startMileage = int(input("Please enter the starting mileage: "))
endMileage = int(input("Please enter the ending mileage: "))
gasConsumed = int(input("Please enter the gas consumed: "))

Level 1 Calculate MPG

 Mpg = (end-start)/gas consumed

This is a concrete step that we can translate directly into Python code

Calculate MPG

mpg = (endMileage - startMileage) / gasConsumed

Level 1 Print Data

- Print mpg
- ۱. 2. Print if car can be driven in California

We still need to break down step 2 into something more concrete

Level 2 Drive in California

 if mpg < 35: print cannot drive else print can drive

These are concrete

Print Data

Print mpg
print("The total mpg is: ", mpg)

#Drive in California
If mpg < 35:
 print("Cannot drive in California.")
else</pre>

print("Can drive in California!")



Next step

- Each module in our solution tree could be broken into a function
- How do we decide?
 - For now, let's not divide up the input and print portions into their own functions
 - Relatively easy to leave them as they are
 - That leaves the calculation and California portions...